WELCOME TO THE INTERACTIVE PLUS CLASSROOM

This interactive Plus Classroom contains the following:

- ✓ Short Throw (Interactive Projector) & 3 whiteboards
- ✓ Classroom PC
- ✓ Document Camera
- ✓ Lectern
- ✓ 2 Access Points (Wi-Fi Connection)
- ✓ 2 AirMedia's (use with PC or bring your own device)
- ✓ Ceiling Speakers
- ✓ Mobile Podium with wireless keyboard/mouse
- ✓ Phone
- ✓ Crestron Wall Panel (to turn on/off equipment)
- ✓ 2 Wall mounted TV's (on either side of the classroom)

Getting started:

1. Turn on the classroom PC
2. Enter your college login credentials (first_last@daytonastate.edu) If there is a problem logging in to the computer, you can power it down and turn it back on.
3. Turn on and select sources on the Creston Touch Screen Control Panel.

The Mobile Lectern with wireless keyboard and mouse allows you to move around freely while still being connected to the classroom PC and overhead projector. If the mouse and keyboard are not working, check the bottom of the devices to make sure they are powered on

Shutting Down:

At the end of your class, you should power down the equipment.

1. Turn off the projector and the TVs by going to the Crestron Touch panel and hitting the red "System Power" Button and then the "System Off" Button

2. Shut down the computer by going to the Windows Start icon and clicking Shut Down.

Creston Touch Screen Control Panel:

1. Touch the Crestron Touch Panel to wake it up.
2. Touch the green System On button *(this powers up the projector and the Side Panel TVs).*

3. Use your finger to drag the icons to the display of your choice.
4. There is a **MUTE** button and **Volume Control** arrows (buttons) on the lower right side of the panel to control your sound.
5. You can select an audio source by touching that display device on the Crestron touch panel.
6. If you want to display the **classroom computer** on the center screen *and* the side panel TVs, drag the PC icon into both boxes.

On the display panel, you'll see a row of 4 icons and 2 boxes.

The icons are: **PC**, **Air Media 1**, **Air Media 2**, and **Wall Plate**.

The boxes are: the **Projector** and the **Side Displays**.

Document Camera:

You can display documents, artwork and pages from books with the document camera which is attached to the classroom computer.

1. Locate the doc cam icon on the desktop and double click it to launch the camera.

2. Click on the "Digital Remote" icon to control your camera from the computer desktop. You can control the autofocus, brightness and zoom.

Please Note: If the camera is not extended, simply raise the arm into the best position to view your document.

Quick Tip: To magnify an item: bring the camera closer to the object. It will be much clearer than using the digital zoom, which tends to pixelate the image if it is zoomed too much.

Getting Help

If you have any questions/concerns:

Contact the Help Desk at extension 3950

Please watch the "Classroom Orientation Video" located on your desktop for more information

Please note: More information located on the back, turn over ➡

Whiteboards and Digital Pens:

Use the left and right whiteboards as dry erase boards. ***DO NOT* write on the center board since it is used as the screen to display the digital projector.**

The Digital pen can be used as a wireless mouse anytime the classroom PC is on. Active inspire is used to make notes, annotate, draw, etc.

1. Turn on the digital pen.
2. Launch the Active Inspire Studio app which is located on the desktop.

Direct Connect Wall Plate:

The Wall Plate allows you to connect your device, whether it's a laptop or mobile device, directly into the Projector and play audio in sync with your video. You will need to bring your own adapters and cables to connect to the wall plate.

1. **HDMI:** If your device supports HDMI, all you need to do is connect the HDMI cable to your computer and the wall plate. The video and audio travel over the same cable.
2. **VGA:** If you have an older device that outputs VGA video, you will connect the VGA adapter and Cable to your device and the wall plate. You will also need to connect a 3.5mm Audio Cable to your device and the wall plate.
   - ✓ Once you connect your device, drag the **Wall Plate** icon into the box you want to display it.

Connecting your own device:

You can connect to projector with your own device *(i.e. laptop or tablet)* via the Air Media.

1. Switch the input on the Crestron Touch Screen control panel **to Air Media 1** or **Air Media 2**
2. Open an internet browser on your device. Type in the **NUMERIC** Address at the top of the screen (it's in parentheses starting with the number "10.")
3. You will then be prompted to download the **Crestron Air Media Utility** for Windows or Mac.
4. After downloading the software, locate it in your downloads folder and launch it by double clicking.
5. You will then be prompted to type in the **Code** which you will find in the upper right of the screen.

Please Note: If you use your own device, video files with audio will play out-of-sync. If you want to play video files, it is recommended that you play them from the classroom computer.

Please note: More information located on the back, turn over →